

MPS/Northern Division of GBSSA

Soccer (Girls) Playing Regulations

1. Dates and Schedules:

- a) **Prior to the start of the regular season there will be an opening day tournament where every team will play each other in condensed games with results not counting toward final standings.** A single round robin MPS schedule and championship date will be set by the convenor prior to the September scheduling meeting.
- b) The MPS championship should be held at least 3 days prior to the GBSSA championships.
- c) The convenor should look at past league schedules and make every effort to ensure there is a balance in both travelling distances and home / away ratio of games from season to season.

2. Championship Location and Convenor:

Convenors shall be established at the MPS meeting in May. The location of the MPS championship will be set by the convenor prior to the beginning of season. The soccer convenor is responsible to co-ordinate with the track and field convenor for the same season for schedules.

3. Classifications:

Championships will be offered at the Junior and Senior levels. There are classifications of "A", "AA", "AAA", and "AAAA" at the GBSSA and OFSAA levels, but there will only be one level of play at MPS.

4. Tournament Structure and Procedure:

- a) The top 4 teams at the end of league play qualify for the MPS championship tournament. The MPS Championship is a one day tournament.
- b) A challenge game may be permitted by the 5th place team if they are within 2 points of the 4th place team and have defeated the 4th place team or tied them.
- c) Details for the challenge game are:
The 4th place team will provide the field, and the 5th place team will provide travel and officials.
- d) If there are two fields available, the juniors and seniors will use separate fields, reflecting the same order as for 1 field.
- e) Championship tournament:

Junior semi-finals:

Game 1 1st vs. 4th

Game 2 2nd vs. 3rd

Senior semi-finals:

Game 3 1st vs. 4th

Game 4 2nd vs. 3rd

Finals: Game 5 Junior final Game 6 Senior final

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5. Location and Game time for Semi-final and Championship Games

The location of the Championship games will be set by the convenor prior to the start of the season. If *one field* is used for the championships the game times are as follows: the junior semi-finals will start at 9:00 and 10:30 am. The senior semi-finals will start at 12:00 and 1:30 pm. The junior finals will start at 3:00. The senior final will start at 4:30. If two fields are used for the championships, the game times are as follows: the semi-finals will be played at 10:00 and 12:00. The finals will be played two hours after the completion of the semi-finals.

6. Tie Breaking Procedures:

If 2 or more teams are tied, the tie breaking criteria is applied one after the other until the tie is broken.

- a) Head to head record between the tied teams
- b) The team with the best ratio of won/lost games, considering games between the tied teams only, will be ranked higher.
- c) Record against the next lowest placed team.
- d) Ties that determine final play-off berths must be decided by a play-in game on the tiebreaker day, as indicated on the schedule. The location of this game will be determined by a coin toss and all costs will be split evenly.
- e) Ties that determine 1st and 2nd place will be decided by a coin toss after (a & b) are used.

If 3 or more teams are tied, the above criteria will be applied, one after the other until all the teams are ranked. Thus, if there is a tie among teams X, Y & Z and criteria “b” is able to determine that team X is first, Y is second and Z is third, then no further criteria are to be used. The tie is broken. However, if criteria “b” only determines team X as first and there is still a tie with team Y & Z, then the ranking of the remaining teams will be determined by continuing on with criteria “c” and so on. The criteria should NOT start “a” again for teams Y and Z – the criteria should continue in sequence.

7. Expenses:

The cost of the referees and awards for the tournament (semi-finals and finals) shall be shared equally by all teams participating in the tournament. Any additional costs that are not administrative in nature shall be the responsibility of the host school.

8. Eligibility of Players:

See [GBSSA Constitution Bylaw #2, subsections 1-12.](#)

9. Rules and Officials:

- a) As per OSA regulations
- b) Substitution Rule – up to 3 players may be substituted at any time. Substitutions are unlimited: thus once a player has been removed, he may return during a later substitution. Substitutions shall only be made during a stoppage in the play called by the referee for the following: a goal kick, scoring a goal, injury to a player, half time, commencement of overtime period, half time of an overtime period, and a throw in.

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- c) Team may have a maximum a 20 players dressed
- d) The wearing of cleats with any metal part in evidence, including metal studs, shall be prohibited in MPS inter-school soccer competitions
- e) Length of games; junior 40 minute halves, senior 40 minute halves
- f) The following scoring will be used to determine league standings;
 - 3 points for a win
 - 1 point for a tie
 - 0 points for a loss
- g) A game sheet listing all players and their number is to be submitted to the referee prior to the start of any game
- h) Player violations
 - 1. Substitution for a yellow carded player is compulsory. The yellow carded player is the only player who may be replaced at the time and he/she may re-enter the game at a regular substitution period;
 - 2. If a player receives a red card he/she must leave the field for the remainder of that game (no substitution allowed). The referee may refer the red card to the board of review.
 - 3. A player who accumulates three yellow cards will leave the field for the remainder of the game in which he/she received the third yellow card. Substitution will be allowed at this time. Further, the player may not play in his/her team's next game.
 - 4. A player who has received a third yellow card during the last game of the regular season will be ineligible for his teams next game that season whether it is an MPS playoff game or a GBSSA game. Otherwise all other yellow cards are wiped out a the beginning of playoffs.
 - 5. A suspension as a result of three yellow cards will not carry over into the next year.

10. Uniform and Equipment:

Must conform to O.S.A. regulations. Shin guards are mandatory. Knee braces or casts must be approved in consultation with the referee and coaches before the game. (teams must have all braces and casts approved at this time) Buckles, metal plates, and screws must be covered. Also, eye glasses may be allowed unless their design is such that the referee, in consultation with the coaches determines that they would be a danger to other players on the field.

11. Awards:

The winning teams in each classification shall be awarded the MPS trophy/plaque and each member of the team shall be presented with an MPS medallion (to a maximum of 22 players and 1 coach)

12. Jury of Appeal:

Any dispute other than those that come under the jurisdiction of the umpire of GBSSA Board of Reference will be ruled upon by a jury consisting of: convenor, executive member, and neutral member at the discretion of the convenor. All protests must be submitted to the convenor in writing within twenty-four hours after the incident in question and will be accompanied by a \$20.00 cheque.